

Y4 Maths Targets

Autumn Term 1

Read, write, order and compare numbers up to 10,000 and determine the value of each digit,

Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens & units).

Order and compare numbers beyond 1000.

Read Roman numerals to 100 (I to C) and know that over time, the numeral system changed to include the concept of zero and place value.

Count in multiples of 2, 5, 10, 25, 50, 100 and 1000.

Find 1000 more or less than a given number.

Count backwards through zero to include negative numbers.

Autumn Term 2

Round decimals with one decimal place to the nearest whole number.

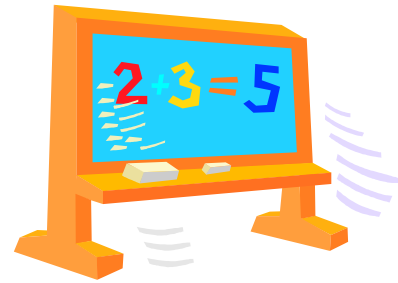
Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why.

Recognise the place value of each digit in a four-digit number (thousands, hundreds, tens & units).

Recognise and show families of common equivalent fractions.

To add and subtract fractions with the same denominator.

Recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$



Daily Maths Meeting Targets

Read, write, order and compare numbers up to 10,000 and determine the value of each digit.

Count in multiples of 2, 5, 10, 25, 50, 100 and 1000

Round any number up to 10,000 to the nearest 10, 100 or 1000

Round decimals with one decimal place to the nearest whole number

Recall multiplication and division facts for multiplication tables up to 12 x 12

Count up and down in hundredths, recognising that hundredths arise when dividing an object by a 100

Recognise and write decimal equivalents of any number of tenths or hundredths

Recognise and write decimal equivalents to $\frac{1}{4}$, $\frac{1}{2}$, $\frac{3}{4}$

Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as units, tenths and hundredths

Compare numbers with the same number of decimal places up to two decimal places

Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes

